Lise Savard

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SUMMARY	Aspiring software engineer exploring full-time new grad opportunities starting in June 2020. I'm particu- larly interested in systems, infrastructure, and backend.
EDUCATION	 University of British Columbia, B.A.Sc Computer Engineering, GPA: 3.99/4.00 2017, 2018, 2019 Trek Excellence Scholarship (awarded to top 5% of faculty) 2018 ECE Undergraduate Scholarship 2018 Engineering Physics Anniversary Scholarship (1 out of 240) Undergraduate TA for CS320: Intermediate Algorithms
EXPERIENCE	Facebook, Software Engineer Intern SEP 2019 - DEC 2019
	 Implemented a system to allow revoking of verified status from businesses on Facebook's platforms Worked cross-functionally with designers, content creators, and internal customers to get a full end-to- end user experience launch ready weeks ahead of schedule
	Stripe, Software Engineer Intern MAY 2019 - AUG 2019
	 Transitioned Stripe's PCI-compliant cardholder environment from push-based deployments over SSH to a highly-secure, push-based deployment system
	A Thinking Ape, Software Development Engineer Co-op MAY 2018 - AUG 2018
	 Feature development for multiplayer mobile game using Unity, C#, Python, and Django Optimized client memory usage by 10% and reduced initial app load time by 12 seconds Created a leaderboard system to reward players for participating in realm-wide competitions
	Copperleaf Technologies, Software Developer Co-op JAN 2017 - APR 2017
	 Wrote back-end features using C# for Copperleaf's asset analytics software
	University of British Columbia, Undergraduate Research Assistant JUN 2016 - AUG 2016
	 Wrote a Python GUI program to control and automate a laser during experiments on carbon nanotubes Program has been in daily use since 2016 and has saved hundreds of grad-student-hours
PROJECTS	MagnetoDB - Java, Python, Ansible, Docker, AWS EC2 2019
	 Horizontally scalable, fault-tolerant, key-value store developed in Java, modelled on Amazon DynamoDB Created tooling for health monitoring, node bootstrapping, and deployment System demonstrated >99% record retention after 10 rounds of node failures and rejoins, and beat the TA's throughput even though they cheated and used C++ :)
	KAOS: Kerbodyne Analytic Orbit System - Flask, Postgres, React 2019
	 Mission planning system to compute satellite-to-site visibility for imaging satellites Used a novel interpolative algorithm to compute visibility 3.5x faster than conventional algorithms
	Optimal Node Placement for TensorFlow Serving - Python, TensorFlow 2018
	 Explored placement strategies to split trained TensorFlow models across different compute node types in order to identify bottlenecks and improve inference throughput
SKILLS	PROFICIENT: Python, Go, Java, C, C#, Git, Ansible, Linux/Unix FAMILIAR: MySQL, Thrift, Presto, React, Flask, Unity, .NET, AWS, Terraform